

## ***EE/CprE/SE 491 WEEKLY REPORT XY***

***Start Date – End Date:*** 4.7 – 4.20

***Group number:*** 08

***Project title:*** VR UI design for engineering

***Client &/Advisor:*** Pin & Chu

### ***Team Members/Role:***

Yuwen Xia - Team Leader

Xueyuan Chen - Coding team member

Zheng Fang - Coding team member

Hongji Luo - Research team member

Jiancheng Zhang - Research team member

Ziming Liu - Coding team member

### **o Weekly Summary**

In this week, we meet the client and show the final project to client. Depending on client's requirement, we change some bugs and functions.

- The first is that the menu can be controlled during the functions time.
- The second change tool belt position higher.
- The third change is a new function, which is that user can press a button to get menu immediately. During this week, we distribute work for each person.

### **Past week accomplishments**

Zheng Fang, Yuwen, and Ziming complete final design and implement on the VR Unity. Also, those team mates show the demo video to the client at Friday.

HongjiLuo, Xueyuan find the literature review for client, and build report structure.

### **Pending issues**

As whole team,

Client want us to send final report and literature review personally to him.

The project is completed. All we need to do is testing and find bugs.



## Individual contributions

NAME	Individual Contribution	Hours this week	Hours cumulative
Member Zheng	According to the client's requirement, Zheng build new function for the project	10	67
Member Xueyuan	Xueyuan focus on the literature review. She present one of literature review for the client at the Friday	7	61
Member Yuwen	Yuwen fixed the menu issues that the client talk about at last week.	7	60
Member Hongji	Hongji organized our project's advantage by comparing other company's project	6	60
Member Jiancheng	Jiancheng give the presentation and show literature for the client	6	61
Member Ziming	Ziming help Zheng and Yuwen to fixed problems. Also, he present the demo and record demo video for client	8	62

## o **Comments and extended discussion**

- To the client
  - We need to have more literatures related to the occlusion
  - We need give him basic organization of final report.
- To the team
  - Our project still has bugs to fix, such as controllers transmitting
  - After fixed bugs, we need to make sure that everything is still working.
  - Also, we need to find more literature about occlusion for the client